



## Multi-Objective ANT Lion Optimization Algorithm Based Mutant Test Case Selection for Regression Testing

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The regression testing is principally carried out on modified parts of the programs. The quality of programs is the only concern of regression testing in the case of produced software. Main challenges to select mutant test cases are related to the affected classes. In software regression testing, the identification of optimal mutant test case is another challenge. In this research work, an evolutionary approach multi objective ant-lion optimization (MOALO) is proposed to identify optimal mutant test cases. The selection of mutant test cases is processed as multi objective enhancement problem and these will solve through MOALO algorithm. Optimal identification of mutant test cases is carried out by using the above algorithm which also enhances the regression testing efficiency. The proposed MOALO methods are implemented and tested using the Mat Lab software platform. On considering the populace size of 100, at that point the fitness estimation of the proposed framework, NSGA, MPSO, and GA are 3, 2.4, 1, and 0.3 respectively. The benefits and efficiencies of proposed methods are compared with random testing and existing works utilizing NSGA-II, MPSO, genetic algorithms in considerations of test effort, mutation score, fitness value, and time of execution. It is found that the execution times of MOALO, NSGA, MPSO, and GA are 2.8, 5, 6.5, and 7.8 respectively. Finally, it is observed that MOALO has higher fitness estimation with least execution time which indicates that MOALO methods provide better results in regression testing.

**Keywords:** Genetic algorithm, Matlab, Mutant test case, Regression testing, Software testing

### Introduction

Quality confirmation of software products are essential action carried out with the help of software testing process. The testing is the best approach to guarantee useful and robust products or service. Regardless of a wide scope of accessible devices, it is yet an action requiring a great deal of human work. The software quality will probably progress towards software marketing. As this situation evolves, testing strategies will become dynamically more imperative. Software testing is a crucial stage in programming generation and programming life cycle in light of the fact that the testing cost is for the most part represented 50% of the absolute improvement costs. Experiment case production includes a huge part of work since it influences the productivity of software testing procedure and after that the product is delivered to the client. If the software is complicated,

then the software testing become more challenging. Fundamental part of maintenance in software by using regression testing undergoes periodic revision and enhancement.<sup>1-3</sup> This testing is mainly done to ensure high-quality software products.

Modified codes are tested in regression testing for gaining confidence in modified software.<sup>4</sup> The regression testing contains testing of programming items for recently included usefulness and furthermore guarantees that the progressions don't influence the functionality of the past code. The test methodologies are examined to enhance the centrality of the gathered test suite in testing. These are arranged into three spaces; minimization, choice, and prioritization.<sup>5,6</sup> The regression testing ensures software quality, but it is also expensive, accounting for a significant proportion of software production cost. The testing based on database requirements are highly expensive and challenging.

Production data with autonomous testing is improper and combinational test suites probably not

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illustrative of system tasks. The test case prioritization improves the faults detection rates.<sup>7-9</sup> To provide regression test approach adaptable for enormous complex database applications, grouping tree models are utilized to organize experiments. The experiment prioritization can be connected to decrease test execution expenses and examination exertion. The existing apparatuses and enormous pieces of the examination in the zone of test mechanization centre on answers for frameworks are intended to be profoundly testable.<sup>10</sup> Executing a test suite and checking its belongings with the objective of foreseeing the perception of mistakes are done more than once. Regression testing is increasingly expensive and keeps on accepting enormous consideration from analysts and professionals. With regards to configurable frameworks, regression testing turns out to be much increasingly expensive as each test should be executed against a few distinct setups.<sup>11,12</sup>

A robust strategy is mutation testing for assessing the deficiency location capacity of test suites. In these testing, an enormous number of freaks may be designed and ought to be executed against the test suite under assessment to check what number of freaks the test suite can perceive, likewise as such a freak that the current test suite fails to perceive. Transformation utilizes basic syntactic changes to the program under test, making a wide range of adaptations of the first program, named mutants. These are delivered utilizing a lot of syntactic principles called mutants and operators. The procedure expects professionals to configure experiments that can recognize the mutants' conduct from that of the first program. Fundamentally, these experiments should drive the first programme and its mutants to result in various yields.<sup>13-15</sup>

Wellness is short of 1 if the mutant has not been executed, equivalent to 1 if the mutant is executed and yet has no effect, and more prominent than 1 if there is effects or any noticeable contrast. In our situation this isn't so natural: It probably won't be adequate to stop once a mutant has brought about a perceptible contrast as additionally streamlining concerning the experiment length and the effect. The activity of creating experiments for mutants isn't done once a change is executed. Mutant is possibly recognized when there is a prophet that can distinguish the misconduct that recognizes the mutant from the first program. Therefore, mutation based unit tests need test prophets with the end goal that are recognized.<sup>16</sup>

Paradigm of mutation brings source code control to hold up inside the domain of programming testing. In the speech of source code investigation and control, every mutant is made by a source-to-source change of the first program.<sup>17</sup> Testing has changed portions of the application framework. It is as often as possibly performed to guarantee the legitimacy of the adjusted programming. In the greater part of the cases, time and cost requirement is unmistakable; consequently, the entire test suite can't be run. Accordingly, prioritization of the experiments winds up basic. The needed criteria can be set in such manner like: to expand the rate of issue identification, to accomplish greatest code inclusion, etc.<sup>18</sup> The mutants are various forms of a unique program created by embedding changes to administrator. The viability of test suites for shortcoming confinement is evaluated on seeded deficiencies those went into a program by making a gathering of mutants (for example broken forms of the first program). Mutant depicts syntactic changes to the programming language. At that point the tests are utilized to execute these mutants, while the objective is to gauge how well a test suite can discover shortcomings.<sup>19</sup>

ReMT perceives freak test coordinates whose execution results (i.e., whether or not the test butchered the freak or not) on the current programming variation can be reused from the past version without re-executing the test on the monstrosity. ReMT expands on the thoughts from relapse test choice procedures that cross control stream diagrams of two program adaptations to distinguish the arrangement of hazardous edges which may prompt diverse test practices in the new program rendition. All the more definitely, ReMT reuses a mutant test outcome if (1) execution of the test does not cover a perilous edge before it achieves the changed explanation out of the blue, and (2) the execution of the test can't achieve a dangerous side subsequent to executing the transformed proclamation. ReMT decides (1) with dynamic inclusion and characterizes (2) with a novel static examination for risky edge reachability dependent on Context-Free-Language (CFL) reachability.<sup>20</sup>

#### Research Questions (RQ)

While planning this research, a set of research questions were arising which are listed as follows. The answers of these questions will be provided in subsequent sections.

RQ 1. What are the problems of existing software testing approaches?

RQ 2. Which software testing algorithm is better to build quality products?

RQ 3. Which method is proposed for mutant test case selection?

RQ 4. Why researchers are using to new optimization algorithms?

RQ 5. What is the future perspective existing in mutation based regression testing?

### Related Works

Kamal & Ranga (2015) portrayed a strategy which is an assessment and plan of experiment prioritization method.<sup>21</sup> It was used for relapse testing. Further assessment of cost-mindful experiment prioritization methods was given by this article. The capacity of the strategies was investigated to make the relapse testing measure more productive. The pace of the flaw discovery was improved by researching the capacity; else, it was accomplished by an irregular experiment requesting. Openness cost-aware extra inclusion prioritization methods upgraded the test suite's pace of flaw, yet it will not give this improvement. At the point when the blunders in a product framework were hard to distinguish, the capacities of cost-discerning strategies in conveying an improved pace of mistake ID was investigated. Study of RTS method was designed by Legunsen *et al.*<sup>22</sup> The technique was said to be safe in the event that it chooses to execute complete test suite which might be influenced by code changes and furthermore the exhibition advantages of static RTS strategies and their security were evaluated. One class-level and one technique level were the two static methods implemented, and also several variants of these techniques were compared. The static RTS techniques were compared with *Ekstazi*, a best in class, class-level, dynamic RTS system. Class-level static RTS system was compared to *Ekstazi*, with comparative execution benefits, however at the danger of being hazardous now and then shown by the experimental results. Android app testing methods using operators of mutation was presented by Deng *et al.*<sup>23</sup> The broad utilization of XML records to determine design and behaviour, the intrinsic occasion driven nature, and the novel Activity lifecycle structure were the mutation operators utilized for the characteristics of Android apps. The mutation operators were evaluated by using the observational examination. On genuine world applications, through empirical research, the effectiveness of Android mutation testing was evaluated. The comprehensive examination for

Android apps was provided by the novel Android mutation operators, shown by the results. Mutation testing was a preliminary stage; it was applied to the Android apps hence identified the challenges, possibilities, and future research directions. The population-based algorithm consists of the common characteristics to find out the global solution. Satapathy *et al.* proposed a new population evolutionary optimization technique algorithm social group optimization (SGO) based on population.<sup>24</sup> To give the promising solutions to multi objective optimization problems Naik *et al.* proposes a posterior multi-objective optimization algorithm named non-dominated sorting social group optimization (NSSGO) for multi-objective optimization<sup>25</sup>.

### Optimization Technique:

Shankar and Selvi described a technique for regression testing with open source instrument.<sup>26</sup> Methodology for optimizing regression testing was described in this paper and frames a noteworthy piece of programming upkeep. In this methodology, a genetic algorithm was added for industry-based projects, and this algorithm reconfigured the regression testing suites for each cycle. The utilization of ANN to correct seriousness without manual intercession upgrades the genetic calculation. The comparison was made with IBM'S RFT, an exclusive instrument for automatic testing. Neha *et al.* proposes a code and mutant coverage based multi-objective approach to generate a minimized test suite having the ability of both detecting and locating faults.<sup>27</sup> NSGA-II algorithm has been used to optimize the test cases. Maryam (2021) proposes a model-based regression test called genetic-based web regression testing (GbWRT) to optimize the solution, by using the genetic algorithms (GAs). He designed a meta-ontology based on an in-deep assessment.<sup>28</sup>

Shaukat *et al.*<sup>29</sup> presented a strategy that evaluates an exact assessment. Evaluating the impact of 9 mixes of 3 hybrids and three operators of mutation in the exhibition of NSGA-II was displayed in this paper. NSGA-II empowered by the blend alpha crossover operator (BLX- $\alpha$ ) with the polynomial operator is shown by the experimental evolution results. The best execution for vulnerability insightful experiment minimization issues was achieved by NSGA-II. BLX- $\alpha$  with other assessed transformation operators additionally provided great execution recommending that regardless of a change operator, BLX- $\alpha$  could help NSGA-II accomplish the best execution

for our vulnerability shrewd experiment minimization issues.

### Motivation and Objective

Testing of programming has been recognized as one standard approach to manage programming quality certification. Its central point is to recognize however many errors as could be allowed inside restricted time and resources. Fundamental steps of programming testing contain analyse case readiness and assurance, execution of programming under test with various cases, and test outcome affirmation. Significant methodologies like relapse testing, which re-runs the current examinations to check whether as of late fixed defects have re-created and guarantee the progressions of the item will not horribly change the acts of the unaltered parts. The main point of contention of relapse testing is to pick a little course of action of test suites that can be used to viably and capably check the movements made to the past variations.

Noteworthy limitation influencing the prevalence of mutation examination is becoming more expensive, normally brought by the incredibly huge mutants. Investigation of mutation neglected to be generally embraced in the practical situations predominantly because of its surprising expense, despite the fact that it is frequently viewed as the most dominant test paradigm as far as estimating test suits amplexness. The majority of regression testing techniques are based on prioritization which generally founded on inclusion of code. Principle objective of this exploration work is to distinguish optimal mutant test case selection for the powerful implementation of regression testing. These will accommodate for making quality software products.

### Mutant Test Case Selection Using MOALO

An important element of software testing is the design of predominant quality test data, with a specific end goal to find deficiencies and mistakes all through various periods of software development. Regression testing is performer to unfold the errors (if occurred) after incorporating the changes in an existing code. In this stage, it is a huge test to choose the previous structured mutant test experiment identified with these influenced classes. Along these lines, finding a novel strategy for ideal mutant test experiments is the focal issue in testing. Search based programming testing, experiment choice utilizing soft computing calculations investigate the best approach

to direct testing effectively. The evolutionary calculations could manage the search and produce the quantity of experiment to ensure the greatest level of testing effectiveness; it can even now be improved with respect to its restriction in making the ideal experiment set. In spite of the fact that hybrid calculation improved the quantity of creations, improves the time required for testing. Likewise, the assessment of welling is impacted by the capability of the estimation. From now on, in this paper, the assurance of freak test that can be shown as a multi target advancement issue can be settled by methods for multi target subterranean insect lion streamlining (MOALO) computation for picking freak case tests which improve the relapse testing adequacy. The standard objective of the investigation is to perceive and deal with the ideal trials for relapse testing. The proposed MOALO approach to perform regression testing is self-assertive testing. These are actualized and executed in the working stage of Mat Lab, the characteristics benefits will be analysed and contrasted with recent techniques regarding effort of test, fitness value, mutation score, and execution time. At last, it is relied upon to distinguish better outcomes on account of proposed MOALO approach than the previous procedures.

Work flow and architecture of the proposed methodology is shown in the Fig. 1. The software programs or products are taken as the input to the system and the codes are modified. The mutant test cases are created and selected for the enhancement of regression testing. Thus the high quality error free software products can be obtained as output. The proposed methods can be efficiently utilized in the software testing process; these will improve the productivity in software firms.

### Formulation of Objective Function

Consider an arrangement of  $n$  test cases and are managed by  $m$  test suits. The proposed method has found out experimental subset that completely covers the arrangement of test suits, considering the priority limitations that increase the path coverage and mutation score. Let  $J = \{1, 2, \dots, n\}$  be the arrangement

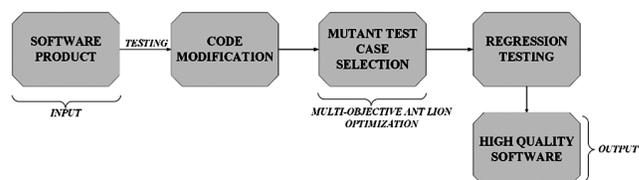


Fig. 1 — Proposed System Framework

of experiments and  $M = \{1,2,\dots, m\}$  be the set of test suits. Let  $MS_j$  demonstrates the mutation score of experiment. The score of each experiment is utilized by a vector  $\langle MS_1, MS_2, \dots, MS_n \rangle$  and  $r_{j,m} = 1$ , if the test case  $j$  is appropriate for test suit  $m$  and  $r_{j,m} = 0$ , otherwise. Main goal is to create the quality test cases that can reduce the number of errors. The mutation score and path coverage should be augmented for each experiment during the creation of test cases. The mathematical model is given by,

**a) Objective Function Based on the Mutation Score**

Score of mutation is characterized as the level of killed mutants with total number of mutants. The score is approved in the process of test case preparation.

$$MaxMS_n(F_n) \dots(1)$$

$$Min \quad Size(J) \dots(2)$$

where  $F_n$  be the group of test-case name,  $MS_n$  be the score of test-case  $n$ .

Which are related to:

$$MS_k \geq MS_{k-1} \text{ Where } k = 1 \text{ to } n \dots(3)$$

$$\sum r_{j,m} \leq 1, m > 0 \text{ belongs to } M \text{ and } j \text{ belongs to } J \dots(4)$$

$$MS_j \geq 0, j = 1 \text{ to } n \quad \text{and belongs to } J \dots(5)$$

$$Mutation\_Score (MS) = \frac{(DMs)}{(TMs - EMs)} \times 100 \dots(6)$$

where,

TMs- Total\_Mutant

DMs- Dead\_Mutants

EMs-Equivalent\_Mutant

And mutants are the transformed program code, Dead mutants are the mutants which are obliterated by test case and similar mutants can't be annihilated by any of the cases.

**b) Objective Function based on Path Coverage**

$$Pcov_n(F_n) \dots(7)$$

Where  $F_n$  be the test case set name and  $Pcov_n$  is the path coverage of test case  $n$ .

$$Pcov_n \geq 0, n \text{ is the test case in test case set} \dots(8)$$

$$Path\_Coverage (PCov) = \frac{(NPC)}{(TNP)} \times 100 \dots(9)$$

where

NPC-Number of path covered

TNP- Total Number of Path

The path coverage is the percentage of the path that is covered related to the total number of paths. The main concern is to increase the path coverage.

**Multi-Objective Ant-Lion Optimization Algorithm**

Optimization algorithm strictly follows same search behaviour of the ALO algorithm. This algorithm deals with the capturing system of ant-lions and the relation with their preferred prey, ants. In multi-objective optimization manages discovering answers for the issues with multiple objectives. The optimization entirely works based on the principles of interaction with ant-lions and the ants. There are mainly two sets of populations that are, a set of ant-lions and a set of ants. The ants needed to travel around the search area by utilizing random walk. Ant-lions have used better positions to obtain more ants in the near areas. To solve the optimization problem, the algorithm uses a random trail of ants, construction of pit, and entrapment in a pit of ant-lion, sliding ant toward ant-lions, getting prey, re-building a pit, and elitism. When an ant is in the trap, then the ant-lion will try to find the victim and also the prey will attempt to get away. The capable ant-lions attempt to arrive at the prey by utilizing sands towards edge of the pit. Resulting to getting the prey, ant-lions burns-through it and readies the pit for next chasing.

**Individual Representation**

In MOALO calculation, the test suit  $M = \{1,2,\dots, m\}$  and  $J = \{1,2,\dots, n\}$  be the test cases. The main concern is to distinguish the mutant experiments that are efficient test cases reduced from a set of test cases in test suits. The mutants are killed through test cases. The efficiency can be achieved by utilizing arbitrary walk in ant-lions, Roulette wheel choice technique will be clarified in this system.

**Fitness Function**

It assesses the presentation of people. To begin with, the target capacities are normalized. At that point the requirements can be consolidated into the capacity as a constrained factor. For the first objective function  $MaxMS_n(F_n)$  is the mutation score.

$$f_1(F_n) = MaxMS_n(F_n) \dots(10)$$

Second objective function  $Pcov_n(F_n)$ , is the path coverage.

$$f_2(F_n) = P \text{cov}_n(F_n) \quad \dots(11)$$

To get mono objective function, combine the  $f_1(F_n)$  and  $f_2(F_n)$ .

$$f(F_n) = \beta_1 f_1(F_n) + \beta_2 f_2(F_n) \quad \dots(12)$$

where the  $\beta_1$  and  $\beta_2$  are loads of two destinations, respectively. At the point get fitness value of individual  $F_n$  is,

$$\text{fitness}(F_n) = \beta_1 f_1(F_n) + \beta_2 f_2(F_n) \quad \dots(13)$$

Input for the methods are considered as the set of mutants as the ants and the test cases are the ant-lions. The MOALO is utilized to decrease the quantity of freaks from a bunch of freaks, the best freaks are chosen. The MOALO enables the capture of ants in ant-lion pits by modifying arbitrary walk around ant-lions.

$$c_i^{st} = \text{Antlion}_j^{st} + c^{st} \quad \dots(14)$$

$$d_i^{st} = \text{Antlion}_j^{st} + d^{st} \quad \dots(15)$$

where  $c^{st}$  is the base of all factors at cycle at  $t^{th}$  iteration,  $d^{st}$  demonstrates the limit of all factors emphasis at  $t^{th}$  iteration,  $C_i^{st}$  is the minimum of all variables for  $i^{th}$  ant,  $d_i^{st}$  is the max (all variables for  $i^{th}$  ant), and  $\text{Antlion}_j^{st}$  shows the  $j^{th}$  ant-lion position at  $st^{th}$  iteration.

Size of the ant-lions trap relies upon the yearning dimension of antlions. The bigger pits of antlions will build the odds of chasing. In this calculation, the places of the antlions and ants are introduced arbitrarily and compute their wellness work. The new places of ants are determined utilizing their wellness capacity and contrast it and the antlions.

The random walk of ants is calculated by,

$$RW(st) = [0 \dots \text{Cum\_Sum}(2r(st_n) - 1)] \quad \dots(16)$$

where  $\text{Cum\_Sum}$  is total sum,  $n$  is most extreme number of emphasis,  $st$  demonstrates the progression of irregular walk and  $r(st)$  is where  $st$  demonstrates the progression of the arbitrary walk. To keep arbitrary stroll in the limits of the inquiry space and keep the ants from overshooting, the irregular strolls ought to be standardized utilizing the accompanying condition,

$$RW_i^{st} = \frac{(RW_i^{st} - a_i) \times (d_i^{st} - c_i^{st})}{(b_i - a_i)} + c_i^{st} \quad \dots(17)$$

where  $C_i^{st}$  is the minimum of  $i^{th}$  variable at  $st^{th}$  iteration,  $d_i^{st}$  shows the maximum of  $i - th$  variable at  $st^{th}$  iteration,  $a_i$  is the minimum of the random walk of  $i^{th}$  variable, and  $b_i$  is the maximum of random walk in  $i^{th}$  variable.

Elitism is an ALO operator in which the ant-lion evolved throughout enhancement is stored. Elitism is a noteworthy marvel of the meta-heuristic calculation which helps with monitoring and notwithstanding improving the more noteworthy arrangement all through the whole streamlining procedure. The ants are not just moving around chosen ant-lion through roulette wheel technique, they likewise move haphazardly around world class subterranean insect lion. The normal of both arbitrary strolls is utilized to make the new places of the insect. This is given by,

$$\text{Ant}_j^{st} = \frac{RW_{AL}^{st} + RW_E^{st}}{2} \quad \dots(18)$$

where,  $RW_{AL}^{st}$  and  $RW_E^{st}$  are the random walks around the roulette wheel selected ant-lion and elite at  $t^{th}$  iteration and  $\text{Ant}_j^{st}$  denotes the position of  $j^{th}$  ant at  $st^{th}$  iteration.

To get the prey and re-build up the pit by acquired ant's new positions so far are looked at their compelling characteristics. The wellness of ants is figured and the positions of ant-lions are supplanted with its comparing ants if wellness of the overhauled ants is superior to ant-lions. At whatever point the best fit ant-lion in the present emphasis is better than anything the ant-lion acquired as of recently, the current fittest ant-lion is considered as elite; else, the previous elite ant-lion become considered as the elite for the accompanying cycle. The processes are shown by,

$$\text{Antlion}_j^{st} = \text{Ant}_i^{st} \quad \text{if} \quad f(\text{Ant}_i^{st}) > f(\text{Antlion}_j^{st}) \quad \dots(19)$$

$$\text{Elite} = \text{Antlion}_i^{st} \quad \text{if} \quad f(\text{Antlion}_i^{st}) > \text{Elite} \quad \dots(20)$$

where  $st$  indicates the loop,  $\text{Antlion}_j^{st}$  depicts the selected  $j^{th}$  position of ant lion at  $st^{th}$  iteration, and  $\text{Ant}_i^{st}$  indicates the  $i^{th}$  ant position at  $st^{th}$  iteration.

To improve the appropriation of the arrangements,

two strategies are utilized. The ant-lions are chosen from the output arrangements with the base populated neighbourhood. The accompanying condition is used to means the likelihood of choosing an answer from the archive.

$$P_i = \frac{c}{N_i} \quad \dots(21)$$

where  $c$  is a consistent and must be higher than 1 and  $N_i$  is the quantity of arrangements in the region of the  $i^{th}$  arrangement.

Exactly when the chronicle is full, the arrangements with most significant populated neighbourhood are erased from the document to store new arrangements. The accompanying condition is utilized to mean the probability of deleting the course of action from the document,

$$P_i = \frac{N_i}{c} \quad \dots(22)$$

where

$c$  - A constant which must be  $> 1$  and  
 $N_i$  - No. of solutions in the vicinity for  $i^{th}$  solution.

#### Regression Testing using Mutant Test Case

Testing of software products evaluates the quality and correctness under some test cases. Testing process is done during the period of development, and it will be done after the completion of the product. Here, the Regression testing is utilized that is an active and expensive testing method for achieving the quality of software and for gaining confidence in the modified software. Regression testing operations are mainly carried out in the modified codes to provide confidence in the parts which are changed. In this testing, the test suit developed for the original programs will be utilized in the modified program. Regression testing involves selecting a subset of test cases from original test suits and also creates new test cases if necessary. In the developing phase, regression testing can be started when identification and solving of errors happens in the programs. In this testing, the performance of the software system is improved.

A subset of substantial experiments is selected using regression test selection from test suits to check whether the affected and unmodified programs have worked correctly. By using RTS the testing cost can be reduced. These are consisting of two major activities: the first identification of the affected parts,

which involves distinguishing the affected portions of program after modification; the next is the test case selection, which includes the choice in the subset of experiments from test suits. The MOALO algorithm based mutant selection of test case is utilized. The ant lion optimization is used to optimise the system and to manage various cases. MOALO algorithm is utilized to select the mutant test case. Firstly, a bunch of test cases has created, then introduce some changes to the programs called mutants and find tests cause the mutant programs to fail that is called killing the mutants. Thus the failure is characterized as a different output from the first. Mutants are produced to verify the ability of test suits and the mutant programs are practically proportional to the first programs, so killing all the mutants are not possible. Test suit validation: most well-known utilization of mutation examination is to assess the test suits. Test suit containing high mutation score is accepted to recognize more genuine faults than a test suit that has lower mutation score. Test suit determination: It is the process of selecting test suits, in this phase the suitable test suits are chosen. Minimization of test suit: mutation based test suits reduction method limits the test suit. Test suite generation: the test suit generation method goes for producing a test suits with a high score of mutation. After the completion of mutant test case selection using the MOALO algorithm, the mutant test cases are processed in regression testing.

#### Experimental Setup

To estimate the productivity of the proposed MOALO based solution, the correlation will have performed between the codes that are widespread from the previous works. Programs which have been broadly utilized as automatic software test data are generated using search based software testing area. The problems are developed using object oriented languages such as C++ and Java. It consists of various statements like if and complicated structures like nested if. Besides, these programs additionally comprise of conditions with relational operators ( $=$ ,  $\neq$ ,  $<$ ,  $>$ ,  $<=$ ,  $>=$ ) compound states of AND, OR and existing arithmetic operators ( $+$ ,  $-$ ,  $/$ ,  $*$ ) which make these codes reasonable in testing with numerous existing strategies.

In sample programs, a complicated data structure with various data types like characters, integers, string, and float has also been utilized. The experiment is conducted in the systems having

memory of 4 GB RAM, and processor used is 2.10 GHz Intel® Core™ i3, and Windows operating system and proposed MOALO algorithm based automated optimal test data generation is executed in the MATLAB platform.

## Result and Discussion

### Implementation and Experimentation Results

In this work, the implementation of proposed methods is done with the help of suitable programs and its corresponding data. These programs are instrumented for the implementation of MOALO algorithm.

For the experimental purpose, 10 programs are taken from the previous research works and are shown in Table 1. Each program contains the different line of codes that contains different methods, which means the number of methods are used in the programs and the functions of each program is shown in the table.

The MOALO is utilized for identifying the suitable mutant experiment cases to proceed the testing in effective way. The results of using MOALO are the determination of the mutant experiment cases for regression testing. The testing time reduced and the efficiency of the whole system increased while applying these methods. To examine the effect of the proposed system, the outcomes are compared with the NSGA-II, MPSO and conventional genetic algorithm (GA) and outcomes are generated in a random manner.

By using the MOALO, the number of the generated solution in every iteration or even run time, populace size has a critical impact on account of proficiency. The proficiency is estimated by the iterations required to cover the suitable ways of the program while the viability is determined by the quantity of created ideal

test information which requires covering the possible ways of the program source code.

Populace size is expanded, it subsequently upgrades the sufficiency of the calculation, be that as it may, an expansion in the quantity of the cycles aggravate the required testing time. On the off chance the size of the populace is expanded, the degree rate of the ways improved. Meanwhile, the number of test information is expanded and this isn't required. At the point, when the size of the population is diminished, the number of loops to be proceeded, which implies additional time requirement, so proficiently directing the control parameters of MOALO algorithm and selecting satisfactory size of search space is mandatory. MOALO estimation has executed different events with various population sizes and the outcomes have been taken care of that involve the quantity of test data which covers the inconvenient way.

Connection between the test data numbers required to finish the testing as for the iteration numbers and population size (in thousands) are shown in Fig. 2. Considering these figures the proposed system which uses fewer number of examination data on every iteration the quantities of test information are decreased with increasing population size. Considering the Fig. 2(a), when the iteration expands, at that point the quantity of test information diminishes. At the beginning, number of test information is most extreme in every calculation. The test data are cleared when MOALO, NSGA, MPSO, GA accomplishes zero position.

That will happen when the amount of accentuation comes to at 90, 93, 96, and 99 separately. In Fig. 2(b), with expanding size of the population the quantity of test information has diminished that implies, to start with, the quantity of test information is high and the

Table 1 — Selected Programs and Its Data

ID	Name of Program	Line of Codes	Methods	Description of program
P1	Triangle	35	1	It return sorted triangle for 3 inputs
P2	Euclid	12	1	It gives the GCD of 2 integers
P3	Mid	26	1	Return the mid estimation of 3 integer values
P4	Bubble_Sort	16	1	Bubble sort algorithm
P5	Trash And Take Out	26	2	Not referenced
P6	Cal	50	2	Figure the quantity of days between two dates around same year
P7	Bank_Account	34	3	Recreate financial balance store and withdrawal measures
P8	Smoke_Detector	40	1	Distinguish the current level of room smoke by two data sources
P9	Vending Machine	112	4	Disperse a couple of things by embeddings coins, picking things and obtaining changes
P10	Sorting Code	70	4	Approve the UK bank sort code for the format XX-XX-XX, here X represents a single digit

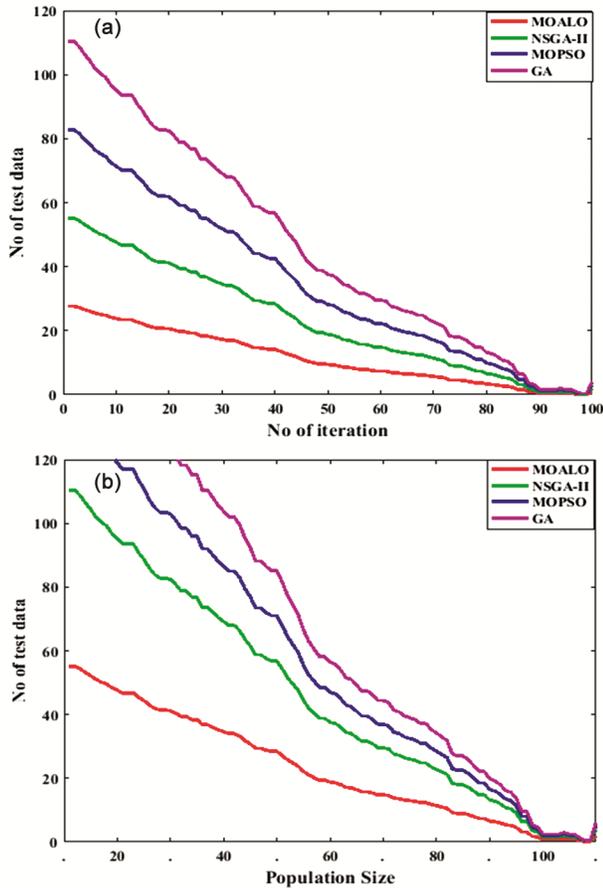


Fig. 2— (a) Relationship between the numbers of test data and the number of iteration and (b), Connection between population size (in thousands) and number of test data

expansion in populace size will decrease the test information.

Fitness values of different calculations with size of population are shown in Fig. 3. Contrasting with the previous methods, the proposed systems have extreme fitness value. The proposed framework which is very productive than the current frameworks, when the populace size expands then the fitness value also expands. On considering the populace size as 100, at that point the fitness estimation of the proposed framework, NSGA, MPSO, and GA are 3, 2.4, 1, and 0.3 respectively.

Mutation score and number of test data relationships are shown in Fig. 4. At the point when the quantity of test cases is increased the mutation score has increased.

Considering the proposed system, its score of mutation is maximum at 50<sup>th</sup> iteration. In random methods, the higher mutation score is at the test case of 100. The proposed system has a good mutation score and it is more efficient than the others.

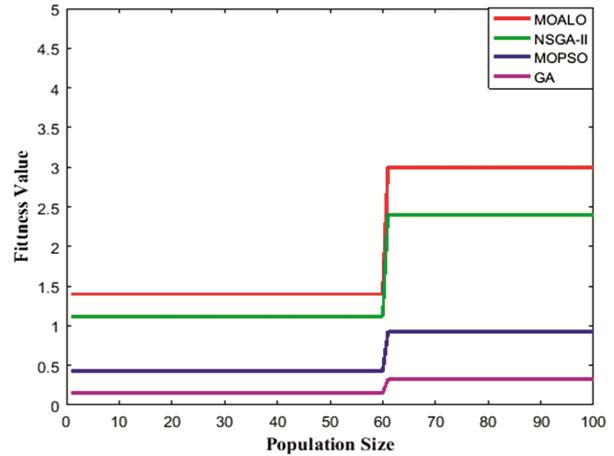


Fig. 3 — Relationships between the fitness values and population size (in thousands)

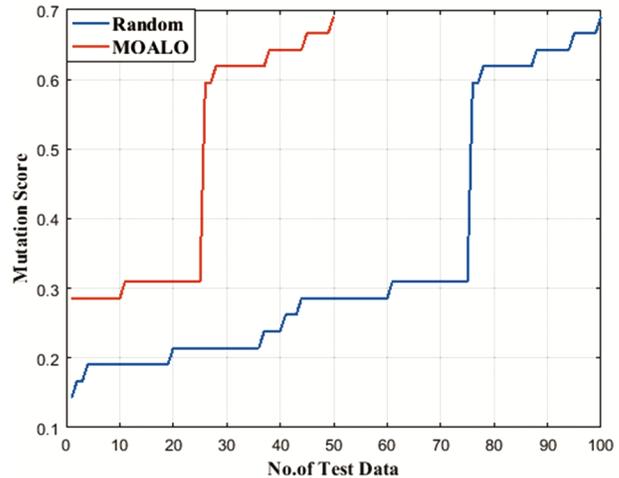


Fig. 4 — Relationships between the mutation score and number of test data

In Table 2 various programs that utilize the mutants and score of mutation which are determined by identifying the killed mutants and equivalent mutants are indicated.

The quantity of test information required for various mutation are,

Different test cases needed for the mutation scores are indicated in the Table 3. The five scores plotted are 20%, 40%, 60%, 80%, and 100%. The corresponding values for each mutation score are recorded.

Time required for the execution with respect to the population of MOALO, NSGA-II, MPSO, and conventional GA are shown in Fig. 5. Based on the graph, the proposed system needs minimum execution time when compared to previous methods. Efficiency and speed of the programs is influenced by the time of

Table 2 — Measure of mutation score

ID	Mutants	Equivalent mutants	Killed	Mutation Score (%)
P1	320	43	275	99.27
P2	55	10	45	100.00
P3	110	21	88	98.87
P4	90	9	81	100.00
P5	100	11	89	100.00
P6	300	45	253	99.21
P7	95	10	85	100.00
P8	150	15	134	99.26
P9	450	29	420	99.76
P10	200	33	166	99.40
Sum	1870	226	1636	Avg= 99.57

Table 3 — Different Mutation Scores

ID	20%	40%	60%	80%	100%
P1	9	12	27	36	45
P2	1	3	5	7	10
P3	2	6	8	16	22
P4	1	3	5	7	9
P5	2	4	6	8	11
P6	12	18	26	35	46
P7	2	4	6	8	10
P8	3	7	10	12	16
P9	5	11	18	23	30
P10	7	13	22	28	34

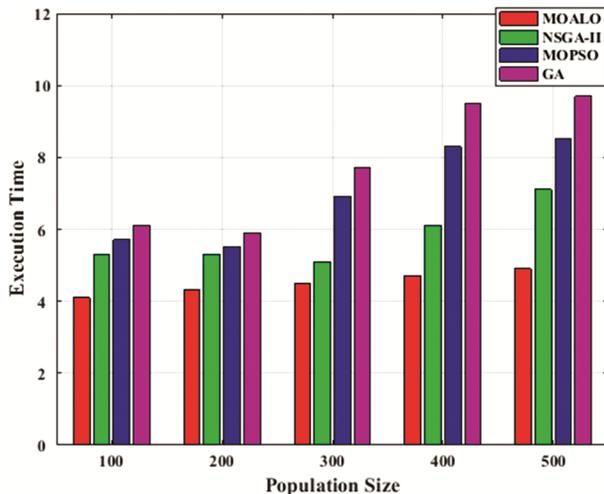


Fig. 5 — Comparison in execution time (sec) of existing systems for different population size (in thousands)

execution. The less time for execution is considered as good programs. Increments in the measure of population will increase the time of execution. If the population size is 500 then the execution times of MOALO, NSGA, MOPSO, and GA are 2.8, 5, 6.5, and 7.8 respectively.

## Conclusions

In this experimentation the optimal test process for regression examination is identified utilizing multi-objective ant-lion optimization algorithm. This algorithm is totally suited for the determination of the mutant test cases. To access the software quality using regression testing, we can use the mutant test cases. Assurance of mutant cases is considered as a multi-target upgrade issue which can be settled through a developmental technique, for example, MOALO calculation. The implementation is carried out in Mat Lab simulation and the performance is analysed. For populace size of 100, the fitness estimation of the proposed framework is 3.0 while for NSGA, MPSO, and GA are 2.4, 1, and 0.3 respectively. It is found that the execution times of MOALO, NSGA, MPSO, and GA are 2.8, 5, 6.5, and 7.8 respectively which indicates that the MOALO methods provides better results in regression testing. The results indicated that the proposed MOALO technique provides better and efficient results than the other methods. In various cases of population size, the execution time obtained is low. In future works, the examination can be extended by evaluating the mutant execution results of every mutant against each signal test case; examine new methodologies for applying to the automated testing and in defense systems.

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